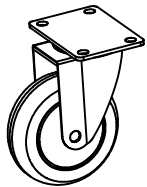
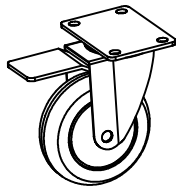


Ax1



Bx2



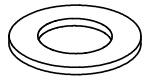
Cx2



Dx16



Ex16



Fx16



Gx1

